

# AGENDA

City of Hollister

375 Fifth Street Hollister, CA 95023

(831) 636-4390

## PARKS AND RECREATION COMMISSION

DATE: Tuesday, September 26, 2017

LOCATION: City Hall Council Chambers- 375 Fifth Street TIME: 6:00 p.m.

Regular Meeting \_\_\_ Special Meeting \_\_

## MEETING CANCELLED DUE TO LACK OF A QUORUM

Anyone wishing to address the commission please step forward and give your name and address to the Commission Secretary.

Persons who wish to speak on matters set for Public Hearing will be heard when presiding Commissioner calls for comments from those persons who are in support of/or in opposition thereto. After persons have spoken, the hearing is closed and brought to Commission level for discussion and action. There is no further comment permitted from the audience unless requested by the Parks and Recreation Commission. In compliance with the Americans with Disabilities Act, if you need special assistance to participate in this meeting, please contact the City Clerk at (831) 636-4300 ext. 16. Notification 48 business hours prior to the meeting will enable the City to make reasonable arrangements to ensure accessibility to this meeting.

This meeting may be broadcast live and/or videotaped or photographed.

### COMMISSIONERS

Vice-Chair Yolanda Vasquez, Christine Fortney, Lance Goularte, District 2 Vacant, Robert Rodriguez II

#### CALL TO ORDER

#### PLEDGE OF ALLEGIANCE

#### ROLL CALL

#### VERIFICATION OF AGENDA POSTING

#### APPROVAL OF MINUTES –

#### *PUBLIC COMMENT*

#### OLD BUSINESS

#### NEW BUSINESS

#### COMMISSIONER COMMENTS

#### REPORTS

Recreation Program Review – The Commission will receive a report on the Recreation Division's monthly activities.

Parks Division Review – The Commission will receive a report on the monthly activities of the Parks Division of the Community Services Department.

Setting of Next Regular Meeting Date – The next meeting of the Parks and Recreation Commission shall be conducted on October 31, 2017 at 6:00 p.m. at City Hall in the Council Chambers.

#### ADJOURNMENT